

SCVL FALL 2024 SEASON SCHEDULE

	Court 1	Court 2	Court 3	Court 4	Court 5		
Week 1: Sep 8							
3:30 PM	INT1 v INT4 <i>ref: INT11</i>	INT6 v INT12 <i>ref: INT13</i>	INT2 v INT9 <i>ref: INT7</i>	POW3 v POW4 <i>ref: POW1</i>	POW8 v POW10 <i>ref: POW11</i>	BYE	DOUBLE HEADER
4:30 PM	INT7 v INT11 <i>ref: INT9</i>	INT5 v INT13 <i>ref: INT12</i>	POW1 v POW6 <i>ref: POW10</i>	POW2 v POW5 <i>ref: POW3</i>	POW7 v POW11 <i>ref: POW8</i>	INT3	
5:30 PM	OPEN PLAY <i>Mixed-Skill</i>	OPEN PLAY <i>Mixed-Skill</i>	INT8 v INT10 <i>ref: INT5</i>	COM9 v COM14 <i>ref: COM8</i>	COM10 v COM13 <i>ref: COM17</i>	COM6	
6:30 PM	REC3 v REC6 <i>ref: REC7</i>	REC1 v REC8 <i>ref: REC4</i>	COM8 v COM15 <i>ref: COM7</i>	COM11 v COM12 <i>ref: COM14</i>	COM3 v COM17 <i>ref: COM2</i>	POW9	
7:30 PM	REC2 v REC7 <i>ref: REC3</i>	REC4 v REC5 <i>ref: REC1</i>	COM7 v COM16 <i>ref: COM11</i>	COM2 v COM4 <i>ref: COM12</i>	COM1 v COM5 <i>ref: COM3</i>		
Week 2: Sep 15							
3:30 PM	REC5 v REC9 <i>ref: REC6</i>	REC1 v REC4 <i>ref: REC2</i>	COM16 v COM17 <i>ref: COM4</i>	COM2 v COM5 <i>ref: COM3</i>	COM10 v COM11 <i>ref: COM9</i>	REC7	DOUBLE HEADER
4:30 PM	REC6 v REC8 <i>ref: REC5</i>	REC2 v REC3 <i>ref: REC1</i>	COM3 v COM4 <i>ref: COM2</i>	COM7 v COM8 <i>ref: COM1</i>	COM9 v COM15 <i>ref: COM6</i>	INT10	
5:30 PM	OPEN PLAY <i>Mixed-Skill</i>	OPEN PLAY <i>Mixed-Skill</i>	INT7 v INT8 <i>ref: INT3</i>	COM1 v COM12 <i>ref: COM7</i>	COM6 v COM14 <i>ref: COM15</i>	COM13	
6:30 PM	POW5 v POW8 <i>ref: POW4</i>	POW2 v POW9 <i>ref: POW7</i>	POW1 v POW10 <i>ref: POW6</i>	INT1 v INT3 <i>ref: INT13</i>	INT5 v INT12 <i>ref: INT4</i>	POW3 POW11	POW10
7:30 PM	POW4 v POW10 <i>ref: POW8</i>	POW6 v POW7 <i>ref: POW5</i>	INT2 v INT13 <i>ref: INT12</i>	INT6 v INT11 <i>ref: INT1</i>	INT4 v INT9 <i>ref: INT5</i>		
NO LEAGUE PLAY SEP 22: STEEL CITY CLASSIC							
Week 3: Sep 29							
3:30 PM	INT1 v INT11 <i>ref: INT2</i>	INT6 v INT7 <i>ref: INT8</i>	INT3 v INT9 <i>ref: INT4</i>	POW8 v POW11 <i>ref: POW6</i>	POW1 v POW7 <i>ref: POW2</i>	BYE	DOUBLE HEADER
4:30 PM	INT2 v INT10 <i>ref: INT1</i>	INT4 v INT8 <i>ref: INT7</i>	POW2 v POW6 <i>ref: POW11</i>	POW4 v POW9 <i>ref: POW8</i>	POW3 v POW5 <i>ref: POW1</i>	INT5 INT12 INT13	
5:30 PM	SKILLS CLINIC <i>Topic TBD</i>	SKILLS CLINIC <i>Topic TBD</i>	COM14 v COM17 <i>ref: COM10</i>	SKILLS CLINIC <i>Topic TBD</i>	SKILLS CLINIC <i>Topic TBD</i>	COM1 COM8 COM15	
6:30 PM	COM4 v COM11 <i>ref: COM12</i>	COM3 v COM5 <i>ref: COM13</i>	COM6 v COM10 <i>ref: COM9</i>	REC7 v REC9 <i>ref: REC1</i>	REC3 v REC4 <i>ref: REC5</i>	POW10	
7:30 PM	COM12 v COM16 <i>ref: COM4</i>	COM7 v COM13 <i>ref: COM5</i>	COM2 v COM9 <i>ref: COM3</i>	REC1 v REC6 <i>ref: REC7</i>	REC2 v REC5 <i>ref: REC4</i>		
Week 4: Oct 6							
3:30 PM	REC4 v REC8 <i>ref: REC5</i>	REC1 v REC2 <i>ref: REC3</i>	COM2 v COM3 <i>ref: COM11</i>	COM4 v COM15 <i>ref: COM17</i>	COM1 v COM10 <i>ref: COM14</i>	REC6	DOUBLE HEADER
4:30 PM	REC5 v REC7 <i>ref: REC4</i>	REC3 v REC9 <i>ref: REC1</i>	COM11 v COM14 <i>ref: COM2</i>	COM12 v COM17 <i>ref: COM15</i>	COM6 v COM16 <i>ref: COM10</i>	INT7	
5:30 PM	OPEN PLAY <i>Mixed-Skill</i>	OPEN PLAY <i>Mixed-Skill</i>	POW7 v POW9 <i>ref: POW4</i>	COM5 v COM8 <i>ref: COM12</i>	COM9 v COM13 <i>ref: COM16</i>	COM7	
6:30 PM	POW6 v POW10 <i>ref: POW2</i>	POW1 v POW4 <i>ref: POW7</i>	INT4 v INT5 <i>ref: INT6</i>	INT1 v INT8 <i>ref: INT12</i>	INT9 v INT13 <i>ref: INT10</i>	POW8	
7:30 PM	POW2 v POW3 <i>ref: POW10</i>	POW5 v POW11 <i>ref: POW1</i>	INT3 v INT6 <i>ref: INT4</i>	INT2 v INT11 <i>ref: INT8</i>	INT10 v INT12 <i>ref: INT13</i>		
Week 5: Oct 13							
3:30 PM	POW9 v POW10 <i>ref: POW11</i>	POW1 v POW2 <i>ref: POW6</i>	INT8 v INT9* <i>ref: INT10</i>	INT1 v INT6 <i>ref: INT3</i>	INT4 v INT12 <i>ref: INT2</i>	BYE	DOUBLE HEADER
4:30 PM	POW4 v POW7 <i>ref: POW9</i>	POW6 v POW8 <i>ref: POW2</i>	POW3 v POW11 <i>ref: POW1</i>	INT3 v INT10 <i>ref: INT7</i>	INT2 v INT5 <i>ref: INT4</i>	INT11	REC6
5:30 PM	REC4 v REC6* <i>ref: REC9</i>	INT7 v INT13 <i>ref: INT5</i>	COM8 v COM9 <i>ref: COM15</i>	SKILLS CLINIC <i>Topic TBD</i>	SKILLS CLINIC <i>Topic TBD</i>	COM3 COM10 COM12	
6:30 PM	REC1 v REC9 <i>ref: REC6</i>	REC2 v REC8 <i>ref: REC3</i>	COM5 v COM15 <i>ref: COM8</i>	COM7 v COM14 <i>ref: COM9</i>	COM4 v COM16 <i>ref: COM2</i>	POW5	
7:30 PM	REC5 v REC6 <i>ref: REC2</i>	REC3 v REC7 <i>ref: REC8</i>	COM11 v COM17 <i>ref: COM5</i>	COM6 v COM13 <i>ref: COM14</i>	COM1 v COM2 <i>ref: COM16</i>		
Week 6: Oct 20							
3:30 PM	COM10 v COM15 <i>ref: COM6</i>	COM1 v COM8 <i>ref: COM13</i>	COM4 v COM5 <i>ref: COM7</i>	REC6 v REC9 <i>ref: REC8</i>	REC1 v REC5 <i>ref: REC2</i>	BYE	DOUBLE HEADER
4:30 PM	COM12 v COM14 <i>ref: COM10</i>	COM3 v COM13 <i>ref: COM8</i>	COM6 v COM7 <i>ref: COM1</i>	REC7 v REC8 <i>ref: REC5</i>	REC2 v REC4 <i>ref: REC6</i>	INT1	
5:30 PM	COM9 v COM17 <i>ref: COM14</i>	POW6 v POW11 <i>ref: POW3</i>	OPEN PLAY <i>Mixed-Skill</i>	OPEN PLAY <i>Mixed-Skill</i>	OPEN PLAY <i>Mixed-Skill</i>	COM2 COM11 COM16	
6:30 PM	INT4 v INT11 <i>ref: INT6</i>	INT7 v INT10 <i>ref: INT12</i>	INT8 v INT13 <i>ref: INT9</i>	POW3 v POW10 <i>ref: POW2</i>	POW8 v POW9 <i>ref: POW4</i>	POW7	
7:30 PM	INT2 v INT6 <i>ref: INT11</i>	INT9 v INT12 <i>ref: INT10</i>	INT3 v INT5 <i>ref: INT13</i>	POW1 v POW5 <i>ref: POW10</i>	POW2 v POW4 <i>ref: POW9</i>		
Week 7: Oct 27							
3:30 PM	POW3 v POW9 <i>ref: POW8</i>	POW2 v POW10 <i>ref: POW11</i>	INT2 v INT12 <i>ref: INT10</i>	INT1 v INT13 <i>ref: INT4</i>	INT7 v INT9 <i>ref: INT6</i>	BYE	DOUBLE HEADER
4:30 PM	POW3* v POW8 <i>ref: POW5</i>	POW1 v POW11 <i>ref: POW10</i>	INT4 v INT10 <i>ref: INT2</i>	INT3 v INT11 <i>ref: INT1</i>	INT5 v INT6 <i>ref: INT9</i>	REC5	
5:30 PM	COM3 v COM10 <i>ref: COM8</i>	COM5 v COM6 <i>ref: COM11</i>	POW5 v POW7 <i>ref: POW3</i>	OPEN PLAY <i>Mixed-Skill</i>	OPEN PLAY <i>Mixed-Skill</i>	INT8	
6:30 PM	REC6 v REC8 <i>ref: REC2</i>	REC3 v REC9 <i>ref: REC4</i>	COM11 v COM16 <i>ref: COM17</i>	COM2 v COM8 <i>ref: COM5</i>	COM13 v COM14 <i>ref: COM3</i>	COM4	POW4 POW6
7:30 PM	REC1 v REC7 <i>ref: REC8</i>	REC2 v REC4 <i>ref: REC9</i>	COM7 v COM17 <i>ref: COM16</i>	COM12 v COM15 <i>ref: COM2</i>	COM1 v COM9 <i>ref: COM13</i>	POW3	
Week 8: Nov 3							
3:30 PM	REC2 v REC6 <i>ref: REC1</i>	REC3 v REC5 <i>ref: REC7</i>	COM1 v COM16 <i>ref: COM6</i>	COM2 v COM15 <i>ref: COM11</i>	COM3 v COM14 <i>ref: COM10</i>	BYE	DOUBLE HEADER
4:30 PM	REC8 v REC9 <i>ref: REC2</i>	REC1 v REC7 <i>ref: REC6</i>	COM6 v COM11 <i>ref: COM1</i>	COM4 v COM12 <i>ref: COM15</i>	COM7 v COM10 <i>ref: COM13</i>	REC4	
5:30 PM	COM8 v COM13 <i>ref: COM12</i>	POW5 v POW9 <i>ref: POW4</i>	COM9 v COM10* <i>ref: COM4</i>	SKILLS CLINIC <i>Topic TBD</i>	SKILLS CLINIC <i>Topic TBD</i>	INT2	COM10
6:30 PM	INT1 v INT9 <i>ref: INT11</i>	INT8 v INT12 <i>ref: INT3</i>	INT10 v INT13 <i>ref: INT6</i>	POW3 v POW7 <i>ref: POW10</i>	POW4 v POW6 <i>ref: POW9</i>	COM5 COM17	
7:30 PM	INT5 v INT11 <i>ref: INT1</i>	INT3 v INT7 <i>ref: INT8</i>	INT4 v INT6 <i>ref: INT13</i>	POW10 v POW11 <i>ref: POW7</i>	POW2 v POW8 <i>ref: POW6</i>	POW1	
Week 9: Nov 10							
3:30 PM	INT1 v INT5 <i>ref: INT11</i>	INT9 v INT10 <i>ref: INT7</i>	INT6 v INT13 <i>ref: INT8</i>	POW4 v POW11 <i>ref: POW9</i>	POW1 v POW3 <i>ref: POW5</i>	BYE	DOUBLE HEADER
4:30 PM	INT8 v INT11 <i>ref: INT2</i>	INT7 v INT12 <i>ref: INT9</i>	POW7 v POW8 <i>ref: POW3</i>	POW6 v POW9 <i>ref: POW4</i>	POW5 v POW10 <i>ref: POW11</i>	REC2	
5:30 PM	COM5 v COM13 <i>ref: COM14</i>	COM8 v COM10 <i>ref: COM4</i>	INT2 v INT3 <i>ref: INT12</i>	OPEN PLAY <i>Mixed-Skill</i>	OPEN PLAY <i>Mixed-Skill</i>	INT4	
6:30 PM	REC6 v REC7 <i>ref: REC8</i>	REC4 v REC9 <i>ref: REC3</i>	COM3 v COM12 <i>ref: COM17</i>	COM4 v COM14 <i>ref: COM10</i>	COM7 v COM11 <i>ref: COM1</i>	COM9	
7:30 PM	REC5 v REC8 <i>ref: REC9</i>	REC1 v REC3 <i>ref: REC4</i>	COM1 v COM17 <i>ref: COM12</i>	COM2 v COM16 <i>ref: COM3</i>	COM6 v COM15 <i>ref: COM7</i>	POW2	
Week 10: Nov 17							
3:30 PM	REC4 v REC7 <i>ref: REC5</i>	REC2 v REC9 <i>ref: REC3</i>	COM3 v COM11 <i>ref: COM13</i>	COM2 v COM12 <i>ref: COM16</i>	COM4 v COM17 <i>ref: COM6</i>	BYE	DOUBLE HEADER
4:30 PM	REC5 v REC6 <i>ref: REC7</i>	REC3 v REC8 <i>ref: REC9</i>	COM1 v COM13 <i>ref: COM11</i>	COM15 v COM16 <i>ref: COM9</i>	COM6 v COM8 <i>ref: COM5</i>	REC1	
5:30 PM	OPEN PLAY <i>Mixed-Skill</i>	OPEN PLAY <i>Mixed-Skill</i>	INT12 v INT13 <i>ref: INT5</i>	COM7 v COM9 <i>ref: COM15</i>	COM5 v COM10 <i>ref: COM1</i>	INT6	
6:30 PM	INT5 v INT10 <i>ref: INT3</i>	INT1 v INT2 <i>ref: INT11</i>	POW3 v POW6 <i>ref: POW7</i>	POW4 v POW5 <i>ref: POW2</i>	POW9 v POW11 <i>ref: POW1</i>	COM14	
7:30 PM	INT3 v INT8 <i>ref: INT10</i>	INT4 v INT7 <i>ref: INT1</i>	INT9 v INT11 <i>ref: INT2</i>	POW2 v POW7 <i>ref: POW5</i>	POW1 v POW8 <i>ref: POW3</i>	POW10	
WEEK 11 NOV 24: POSSIBLE PRE-THANKSGIVING LEAGUE-WIDE ACTIVITY							
DEC 1: NO LEAGUE PLAY FOR THANKSGIVING WEEKEND							
Dec 8							
PLAYOFFS WEEK 1: RECREATIONAL & COMPETITIVE DIVISIONS							
Dec 15							
PLAYOFFS WEEK 2: INTERMEDIATE & POWER DIVISIONS							